

Rendering

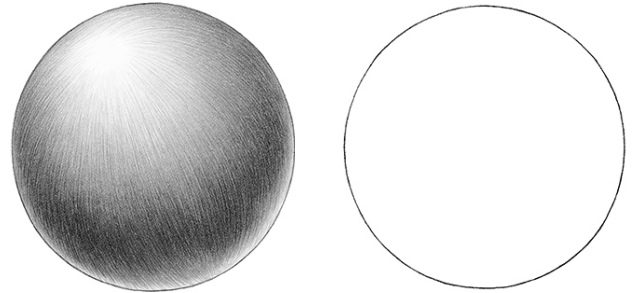
What is Rendering?

The process of adding colour, shading and texture.

Looking at the circles on the right

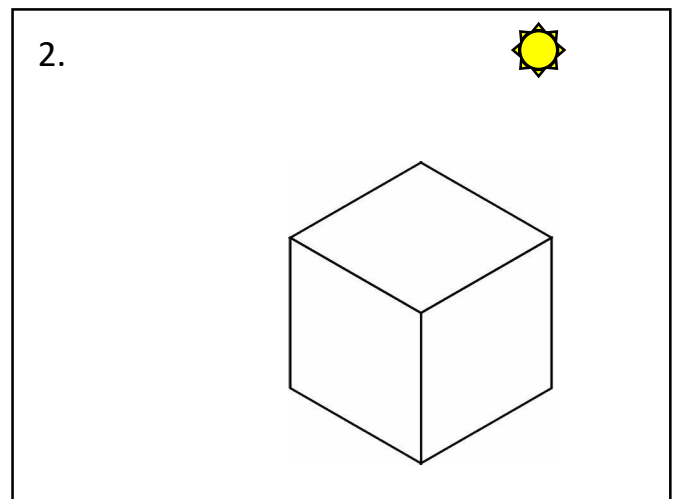
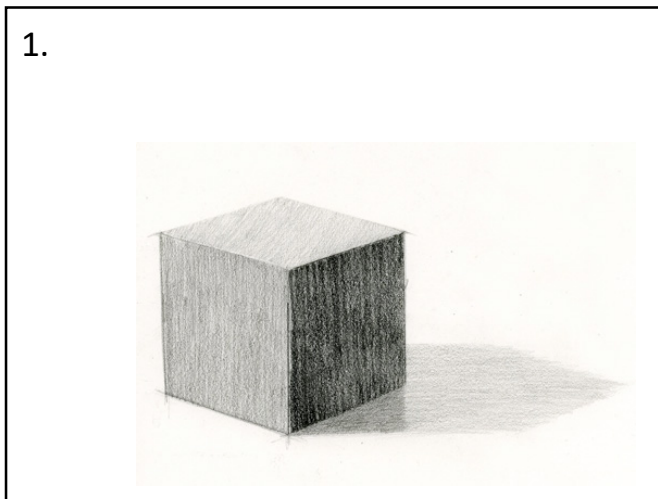
What difference does the shading make?

.....
.....



How do we shade?

.....
.....



1. Mark on picture 1, mark with a star where you think the light source is?
2. Now shade in the cube in picture 2, looking at where the light source is.
3. Test yourself below. Using a coloured pencil, shade in the cubes looking at the light source.

