Name			

## **Game Cover Design**

## Lesson Outcomes By the end of the lesson, you will:

Be able to describe a product cover Be able to create a product cover Be able to evaluate a cover

You will be looking at what needs to be included on a game cover and designing 3 of your own.

1. Please Label

A Title B Format C Rating D Tagline E Company Logo F Character



2. Why is a game cover important?

3. Find three game, music or movie covers that you really like, paste them into Microsoft Word and say what is so special about them. Amazon.co.uk is a useful place to find them.

4. As a graphics designer you will need to create a number of designs. Use **Microsoft Publisher** or Word on Office 365 to create **3** game covers.

Each cover should have:

- Rating pictures can be found at: https://pegi.info/what-do-the-labels-mean
- Title, Format & Tagline
- Company logo
- Picture including the main character

Name
<b>Evaluation of Covers</b>
Complete after you have made your 3 covers.
1. Does each cover have everything required? (Tick)
Cover 1 Title □ tagline □ format □ logo □ character □ Cover 2 Title □ tagline □ format □ logo □ character □ Cover 3 Title □ tagline □ format □ logo □ character □
2. Do you know what the game is about from the cover?
3. What do you really like about each cover?
4. What would make each cover even better?

5. Which cover do you think is the best? Why?