

CUBISM

In 1906, two artists **PICASSO** and **GEORGES BRAQUE** started working together.

They began to paint still life pictures and portraits in a different way

Their paintings show several **VIEWPOINTS** of each object or person.

The person or objects are seen from **DIFFERENT ANGLES**, the front and the sides all at once.

The features and/ or objects are simplified into **GEOMETRIC SHAPES**.

This way of working became known as **CUBISM**



Georges Braque
'Head of a Woman'
1909

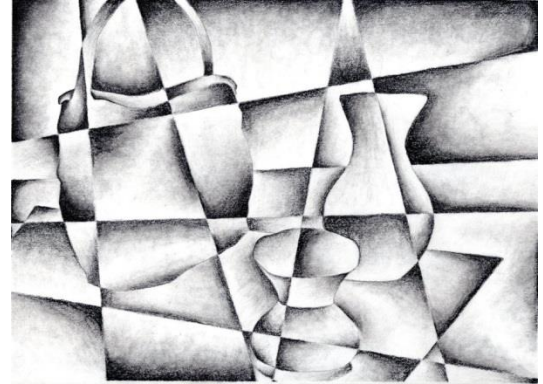


Pablo Picasso
Weeping woman
1937



Illustration by Dave
Murray

In the space below describe what parts of **PICASSO** and **BRAQUE'S** work could have inspired the work of the Illustrator **DAVE MURRAY** shown underneath



Cubist artists used **TONE** to add depth and texture to their work. Add graduated **TONAL SHADING** from **LIGHT TO DARK** in each of the shapes in the image below.

